10/10/2013

University of Oregon Erb Memorial Union Expansion & Renovation

User Group Meeting







EMU PROJECT PATTERNS



How much distraction is good?

Provide a range of distractions.

Layers of Quiet and Buzz



Light Attracts Use



Destinations Pass Through not Around

KITCHEN

PORCH

LIVING

ROOM

Working Together

Collaborative workcan happen in various environments.

Provide three broad types of informal gathering spaces.

A large building can be a barrier to passage and lose potential for energy.

Ensure the ability to arrive from many directions and connect indoors with the outdoors.

Hub of Campus

The EMU is in the center of campus but isn't always the campus center.

Create a university center, a connecting, welcoming hub that reaches out to campus and community.



The kitchen is always the room in the family home where people naturally gravitate to.

Create a kitchen/great room, the heart within the Heart, hub within the Hub.

PROJECT GOALS AND PATTERNS



EMU INTERIOR

USER GROUP DESIGN SESSION

- LOUNGE SPACES
- STUDY SPACES
- COLLABORATIVE SPACES
- EVENT BREAKOUT
- FOOD SERVICE
- QUIET AND ACTIVE SPACES
- ACCESS TO TECHNOLOGY





Working Together





EMU INTERIOR

SPACE NEEDS

- FLEXIBLE SPACES
- VARIETY OF SPACES
- LET ARCHITECTURE DRIVE SPACE USE
- SPACES TO SUPPORT EVENTS
- IMPROMPTU CONNECTIONS
- UNLIMITED ACCESS TO TECHNOLOGY
- LET STUDENTS DETERMINE HOW LONG TO USE SPACE



Flexibility and Longevity



Destinations Pass Through not Around



SUSTAINABILITY PLAN UPDATE

PURPOSE: Discuss updates to the project specific sustainability plan

METRICS

ENERGY / HEALTH

RELATED SUSTAINABLE DESIGN GOALS

- Performance metric around energy use
 - Oregon Model min. (35% better than OR code)
 - 45% better than OR Code (Analyze Specific Measures)
- Additional 10 to 15% from occupant engagement
- Provide daylighting for most student offices and views for 75% of regularly occupied spaces
- * Solar Thermal (Analyze Specific Measures)
- PV Ready (investigate third party funding of demonstration PV array

MATERIALS

SUSTAINABLE DESIGN GOALS REVISITED

- Reuse most of materials from the demolished building in the new student union
- Recycle 90-95% 75-80% of construction debris
- Prioritize sourcing products locally
- Minimize use of toxic products
- Local, Salvaged, wood
- Filter all materials decisions through a lens of Cost & Student Health
- Prioritize Identity & Inspiration
- Prioritize Durability

EQUITY(+) SUSTAINABLE DESIGN GOALS

- Maintain access for daylighting for surrounding buildings
- Create a universally accessible design
- Incorporate and embrace diversity

DESIGN PROCESS (+)

SUSTAINABLE DESIGN GOALS

WATER

SUSTAINABLE DESIGN GOALS why should we

- Meet Oregon Model for Stormwater mgmt (Treating Stormwater on University)
- 35-40% reduction in water use from fixtures and fittings (with .125 urinals)
- 50-60% feduction W Water used

CAMPUS SCALE SYSTEMS(+)

SITE RELATED SUSTAINABILITY GOALS

- Support non-automobile transportation
- Repair / reinforce campus connections
- District ready for future incorporation into a larger network
- Provide locations for edible landscape
- A Student Union that inspires its occupants to live their lives in a more sustainable way





































HEARTH – FROM BREEZEWAY








































PROJECT SPECIFIC SUSTAINABILITY MEASURES

ENERGY / HEALTH RELATED SUSTAINABLE DESIGN GOALS

- Performance metric around energy use
 - Oregon Model min. (35% better than OR code) Currently estimating 21-30%
 - With Added Solar Thermal 25-36%
 - With Steam Tunnel Heat Recovery 29-42%
 - Together 30-44%
- Provide daylighting for most student offices and views for 75% of regularly occupied spaces
- PV Ready (investigate third party funding of demonstration PV array)

ENERGY EFFICIENT ENVLP.

TARGET: AS MUCH INSULATION AS PAYS BACK USING LCCA

ANTICIPATED SAVINGS 3-5% 1%-3%



STRATEGIES:

Currently Modeling:

- R-40 roof insulation
- R-15 wall insulation
- R-10 floor slab insulation

ENERGY EFFICIENT ENVLP. WINDOWS

TARGET: 32% 30% WINDOWS WITH NO IMPACT TO DAYLIGHTING ANTICIPATED SAVINGS INCLUDED IN PREVIOUS SLIDE



STRATEGIES:

Currently Modeling:

- U = 0.29 0.33
- Thermally broken frames
- High performance low-e coating (e=0.05)
- Tinted / reflective coatings tuned per elevation and floor level



OPTIMIZE DAYLIGHTING

TARGET: LIGHTS OFF 50% OF DAYLIGHT HOURS FOR 75% 90% OF SPACES ANTICIPATED SAVINGS 6 - 9% 5% - 8%



- Use light colors on walls and ceilings
- Locate windows high in space not below 30"
- Locate closed offices away from windows
- Balance brightness to minimize contrast
- Separate circuits for zoning flexibility in daylit zones

LIGHTING SYSTEM EFFICIENT LUMINAIRES

TARGET: LIGHTING POWER DENSITY 35% LESS THAN CODE

ANTICIPATED SAVINGS INCLUDED IN PREVIOUS SLIDE



- Efficient fixture selection
- Optimize ballast selection
- Efficient lamp selection
- LED technology for exits signs and other applications

LIGHTING SYSTEM SENSORS AND CONTROLS

TARGET: EXCEED CODE AND USE VACANCY SENSORS

ANTICIPATED SAVINGS INCLUDED IN PREVIOUS SLIDE



- Vacancy sensors
- Selective switching
- Egress lighting scheduled off during unoccupied periods
- Exterior lighting controls (lights extinguished after occupied period)
- Exterior LED lighting different light levels for different times

MECHANICAL SYSTEM RADIANT PANELS / CHILLED SAILS SEE MECH. MATRIX

TARGET: MAXIMIZE ENERGY SAVINGS + IMPROVED COMFORT

ANTICIPATED SAVINGS 12-16% 10%-20%



- Radiant heating in all new spaces and many retrofit areas
- Minimized mechanical system air leaks and static pressure losses
- Airflow / temperature setback in unoccupied spaces through occupancy sensors / schedules
- Separate make-up air units for high ventilation areas
- Variable ventilation based on CO2 control
- Night-flush cooling cycle

HEAT RECOVERY &

NOT INCLUDED in BASE



EFFICIENT SYSTEMS

STRATEGIES: Currently being priced as Alternates.

Kitchen Refrigeration Systems Heat Pump Hot Water Steam Tunnel Reheat Heat Recovery on Dishwashing Craft Center Makeup Air Variable Flow on Kitchen Makeup Air Water Cooled Refrigeration Exhaust Hoods

- Minimize exhaust hood airflow and run time
- Separate make-up air unit set at lower temperature

MECHANICAL SYSTEMS SELECTION CRITERIA STEP 2: STEP 1: RANK IMPORTANCE OF ATTRIBUTES ACCORDING **REVIEW FIRST COST RELATIVE TO BUDGET** TO IMPORTANCE TO UO 10 ENERGY (ENERGY REDUCTION, OPERATING COST) **AIR QUALITY** (POLLUTANT CONTRL, CO2 LEVELS) COMFORT (THERMAL COMFORT, AIR MOVEMENT, SURFACE TEMPERATURES) FLEXIBILITY (COST AND EASE OF RECONFIGURATION) ACOUSTICS (SPEECH PRIVACY, NOISE LEVELS, SOUND TRANMISSION) **AESTHETICS** (INTEGRATION WITH ARCHITECTURE) **EASE OF MAINTENANCE** (SYSTEM SIMPLICITY, "SET IT, FORGET IT.") CONTROLLABILITY (DEGREE OF INDIVIDUAL CONTROL, GRANULARITY OF CONTROLS) 0

NORTH WING ADDITION				STUDENT ST.
TEP 3:	BEST	BETTER	GOOD	BEST
ALUATE CHOICES – OOSING BY ADVANTAGES MEWORK	HYDONIC RADIANT CEILING PANEL HEATING & COOLING	HYDRONIC HEATING W/ CONVECTORS & SUPPLY AIR, HYDRONIC CHILLED BEAMS	ALL AIR HEATING & COOLING	IN FLOOR RADIANT HEATING AND COOLING
VENTILATION TYPE	-	-	5	555
FIRST COST	\$\$\$\$	\$\$\$	\$\$	\$\$+
ENERGY	•••	•••	••	•••
AIR QUALITY	•••	•••	•	•••
COMFORT	•••	••	••	•••
FLEXIBILITY	•	•	••	••
ACOUSTICS	•••	•••	••	•••
AESTHETICS	INTEGRATED CEILING SYSTEM	CAN BE EXPOSED OR CONCEALED	REQUIRES CEILING FINISH	HIDDEN SYSTEM
MAINTENANCE	••	••	•	•••
CONTROLLABILITY	•••	•••	••	••





MATERIALS SUSTAINABLE DESIGN GOALS REVISITED

- Reuse most of materials from the demolished building in the new student union
- Recycle 90-95% 75-80% of construction debris

8 9%

- Prioritize sourcing products locally & MATERIALS
- Minimize use of toxic products
- Local, Salvaged, then ESC centric wood
- Filter all materials decisions through a lens of Cost & Student Health
- Use to provide Identity & Inspiration
- Prioritize Durability, then Local / Reuse

CONSTRUCTION WASTE DIVERSION FROM LANDFILL

TARGET: 75% 90% ON SITE CONSTRUCTION WASTE DIVERSION



- Streamline material palette to reduce complexity within the waste stream
- Reuse/ repurpose/recycle waste created on site to the greatest extent possible

EMBODIED ENERGY MATERIAL REUSE

TARGET: REUSE/REPURPOSE 1-2% 5% OF EXISTING BUILDING'S MATERIALS



- Consider the material lifecycle loop from Cradle to Cradle
- Design for efficiency of material use to reduce on-site construction waste
- Design for future disassembly and reconstruction / reuse
- Design for reduced maintenance / replacement costs over the life of the building
- Stretch goal of 10% reuse

EQUITY SUSTAINABLE DESIGN GOALS

- Maintain access for daylighting for surrounding
 buildings
- Create a universally accessible design
- Incorporate and embrace diversity

EQUITY RELATED STRATEGIES



- Provide daylighting for most student offices
- Minimize the building's negative impacts on neighboring buildings

EQUITY RELATED STRATEGIES



- Use building form to create positive impacts on surrounding spaces to create sunny, wind protected outdoor spaces for students
- Create a fully accessible building
- Use shared spaces to promote cross pollination of ideas / shared identity
- Reduce societal impact of materials source



WATER STORMWATER TREATMENT

TARGET: MEET OREGON MODEL FOR STORMWATER MANAGEMENT

- Treat 13th Street stormwater
- Treat loading dock stormwater
- Treat parking lot stormwater

LEED SCORECARD

























VISCO STANDARD LIGHT -CAMPUS STANDARD



BENCH - CAMPUS STANDARD

CAMPUS STANDARD















