AGENDA FOR INTERIOR FINISHES

9:00 Project Updates (GL)

9:05 Project Overview (EP, NK)
   1 Current project status

9:10 - 10:00 EMU Interior Finish Review (LG, CM)
   Purpose: Review finishes per building area
   Outcome: Final approval from User Group
   1 Areas to review
      ▪ Hearth
      ▪ Student Street
      ▪ “O” Lounge
      ▪ Craft Center
      ▪ Conference Rooms
      ▪ Auditorium
      ▪ Program Areas / Student Unions

10:00- Fishbowl / Fountain Court Finishes and Casework Design (CM)
   10:20 Purpose: Review finishes and 100% DD design for fountain court and fishbowl
   Outcome: Final approval of finishes from User group, feedback on food service face design
   Decisions: Feedback on built in seating locations?
   1 Fountain Court Finishes and design
   2 3D views at fishbowl
   3 Review options for built in booth locations in fishbowl
   4 Review design strategy at food service front

10:20 Power/Data, Furniture and Technology (CM)
   Purpose: Review locations of power and data and overall types of furniture and general level of technology in public spaces
   Outcome/Feedback: Feedback from user group on locations of technology and type of furniture supporting spaces (lounge vs. study spaces)
   1 Review of power and data strategy in public spaces
   2 Review of technology locations
   3 Review of seating types
      ▪ Lounge, study furniture, food service furniture
   4 Walkthrough floor plans

10:45 Info Desk (CM)
   Purpose: Review location of info desk and design development
   Outcome/feedback: Approval of final location of info desk, feedback on the design of the desk
   1 Review options for final location of info desk
   2 Review preliminary design of info desk
11:00 1% for Art (CM)
    Purpose: Review possible locations for EMU owned art and 1% art
    Outcome/Feedback: User Group to determine preferred option for location of 1% for Art
    1. Review possible locations for general art
    2. Review possible locations for 1% art

11:10 Recycling (CM)
    Purpose: Review locations for recycling casework and general design of casework
    Outcome/Decision: Feedback from user group on final locations of recycling casework
    1. Review locations and types of recycling casework
    2. Review preliminary design of recycling casework

11:20 ATMs / Vending (CM)
    Purpose: Review locations for ATMs and vending
    Outcome: Feedback on locations from User group
    1. Review locations of ATMs and vending

11:30 Final Walkthrough of plans / Tour of 3D Revit model (CM)

12:00 Closing Remarks