



Product- and source-oriented generalization over the (artificial) lexicon

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Aim of the present project:
Faced with an artificial lexicon, what is the shape of the grammar that learners extract?

Source-oriented or product-oriented generalizations?

Source-oriented generalizations define a mapping between a class of inputs and a class of outputs.
e.g., $k\# \rightarrow t\{i\}\#$ to form the plural from a singular

Product-oriented generalizations state what the outputs should be like.
e.g., plurals must end in $t\{i\}$

This poster:

- A method for distinguishing between (various kinds of) source-oriented and product-oriented generalizations.
- A learning task that should favor source-oriented generalizations.
- A typology of product-oriented generalizations and evidence against 2/3 types.

Models:

Source-oriented I: Maximally specific rules (Hale and Reiss 2008, Plag 2003)
The learners extract maximally specific rules, which reproduce the language perfectly.

Source-oriented II: Rules weighted by reliability (Albright and Hayes 2003)
Extract rules, weight them based on reliability.
Reliability – number of inputs to which the rule applies divided by the number of inputs to which the rule would apply if it had no exceptions

Product-oriented I: Simple positive (Bybee 2001)
Extract product-oriented schemas like ‘plurals must end in $t\{i\}$ ’
Weight by **type frequency** – number of plurals supporting the schema

Product-oriented II: Simple negative
Extract product-oriented schemas like ‘plurals cannot end in ki ’
Decrease preference for the underobserved plurals whenever they are expected but not observed.

Product-oriented III: Conditional (Aslin et al. 1998)
Extract schemas like ‘if the plural ends in $-i$, then the preceding consonant must be $t\{i\}$ ’
Weight by reliability – number of plurals obeying the schema divided by the number of plurals meeting the if-clause

The languages:

| | Language I | Language II |
|--|------------|-------------|
| $\{k;g\} \rightarrow \{t\}; d3\}i$ | 30 | 30 |
| $\{p;t;b;d\} \rightarrow \{p;t;b;d\}i$ | 8 | 24 |
| $\{p;t;b;d\} \rightarrow \{p;t;b;d\}a$ | 24 | 8 |

Paradigm:

Training: [boutʃi] Learner says: [book boutʃi], clicks to continue

Testing: Learner says [boutʃi], [bouki] or [bouka]

Productivity of $\{k;g\} \rightarrow \{t\}; d3\}$ before $-i$

Maximally Specific Source-oriented I: Language 1 = Language 2
Triggered by $\{k;g\} \rightarrow \{t\}; d3\}i$, which is supported by the same number of words in both languages

Reliability-weighted Source-oriented II: Language 1 > Language 2
Triggered when $\{k;g\} \rightarrow \{t\}; d3\}i$ outcompetes ‘just add $-i$ ’. more reliable in Language 2 than in Language 1.

Simple Positive Product-oriented: Language 1 = Language 2
Triggered by ‘plurals must end in $\{t\}; d3\}i$ ’, which is supported by the same number of words in both languages.

Simple Negative Product-oriented: Language 1 < Language 2
Triggered by ‘plurals cannot end in $\{k;g\}i$ ’. There are more C_i plurals in Language II thus $\{k;g\}i$ is unexpectedly absent more often in Language 2

Conditional Product-oriented: Language 1 > Language 2
Triggered by ‘if the plural ends in $-i$, the preceding C must be $\{t\}; d3\}$ ’, which is more reliable in Language 1.

$\{t\}; d3\} \rightarrow ?$

Maximally Specific Source-oriented: $-i$ and $-a$ equally likely
no applicable rule acquired

Reliability-weighted Source-oriented: $-a$ in Lg 1, $-i$ in Lg 2
due to ‘just add $-i$ ’ vs. ‘just add $-a$ ’

Simple Positive Product-oriented: $-i$ regardless of Lg
due to ‘plurals must end in $\{t\}; d3\}i$ ’

Simple Negative Product-oriented: $-i$, especially in Lg 1
due to $-t\{a$ being expected but not observed

Conditional Product-oriented: $-i$ regardless of language
due to ‘if the last C is $\{t\}; d3\}$, the final V must be $-i$ ’

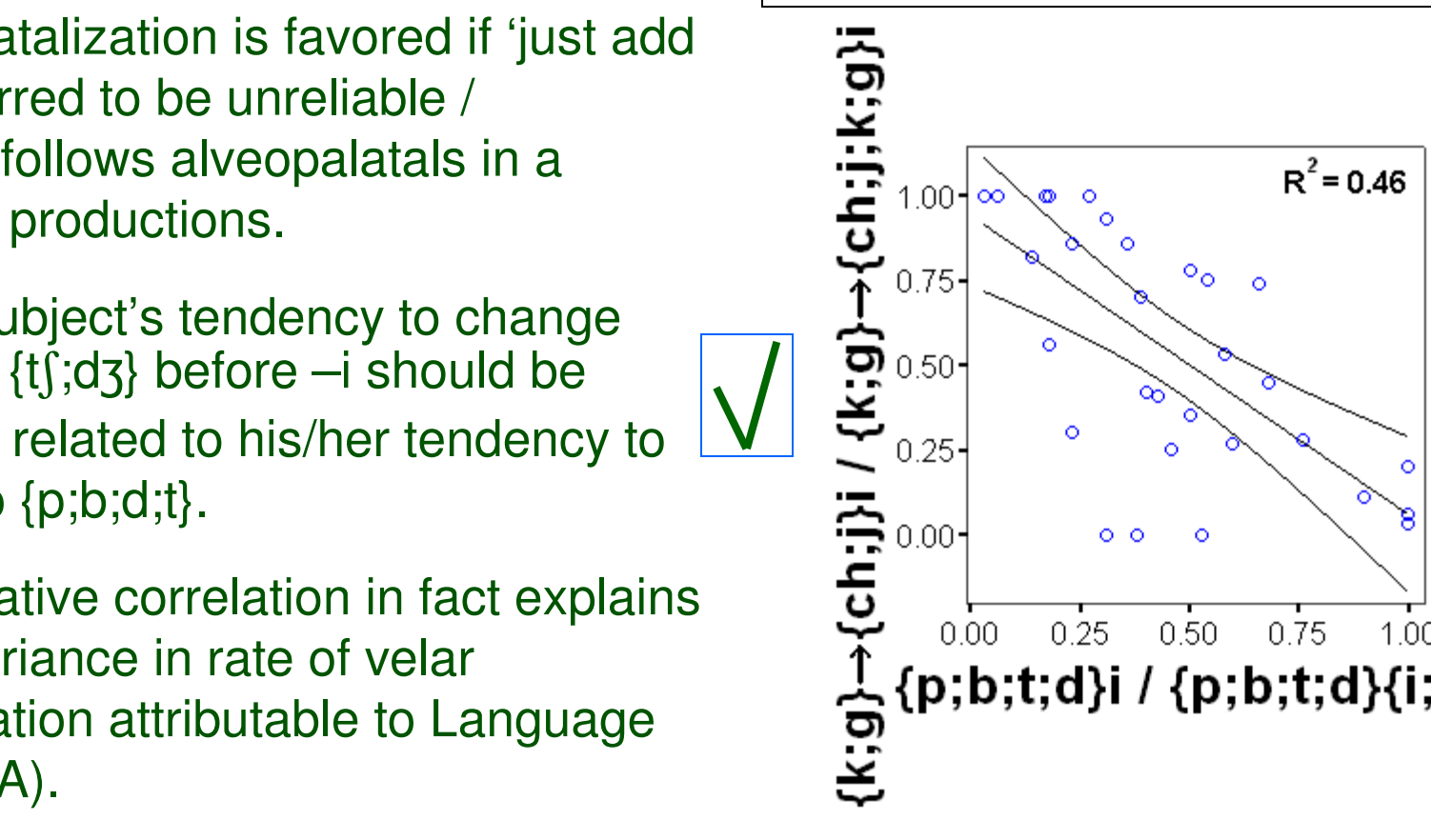
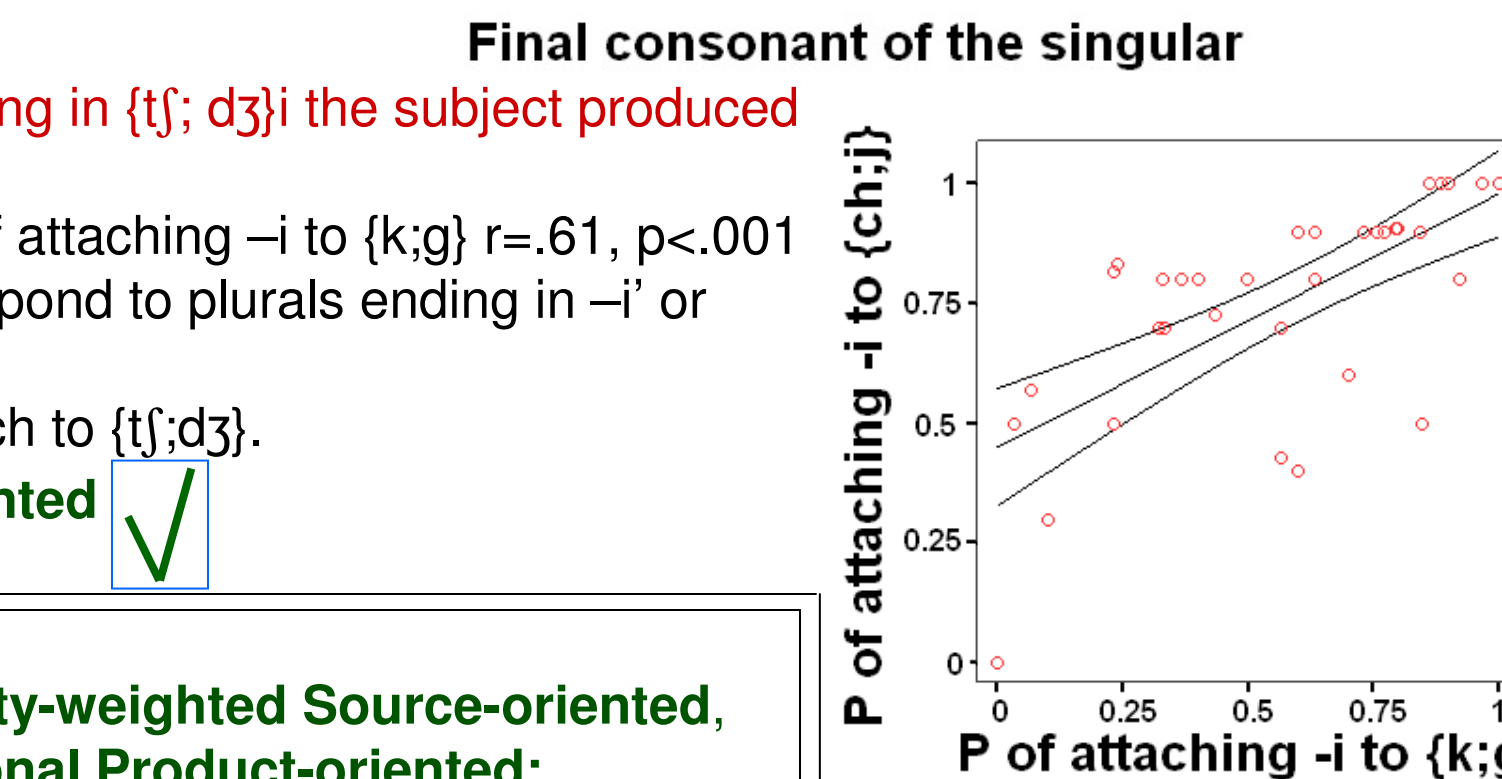
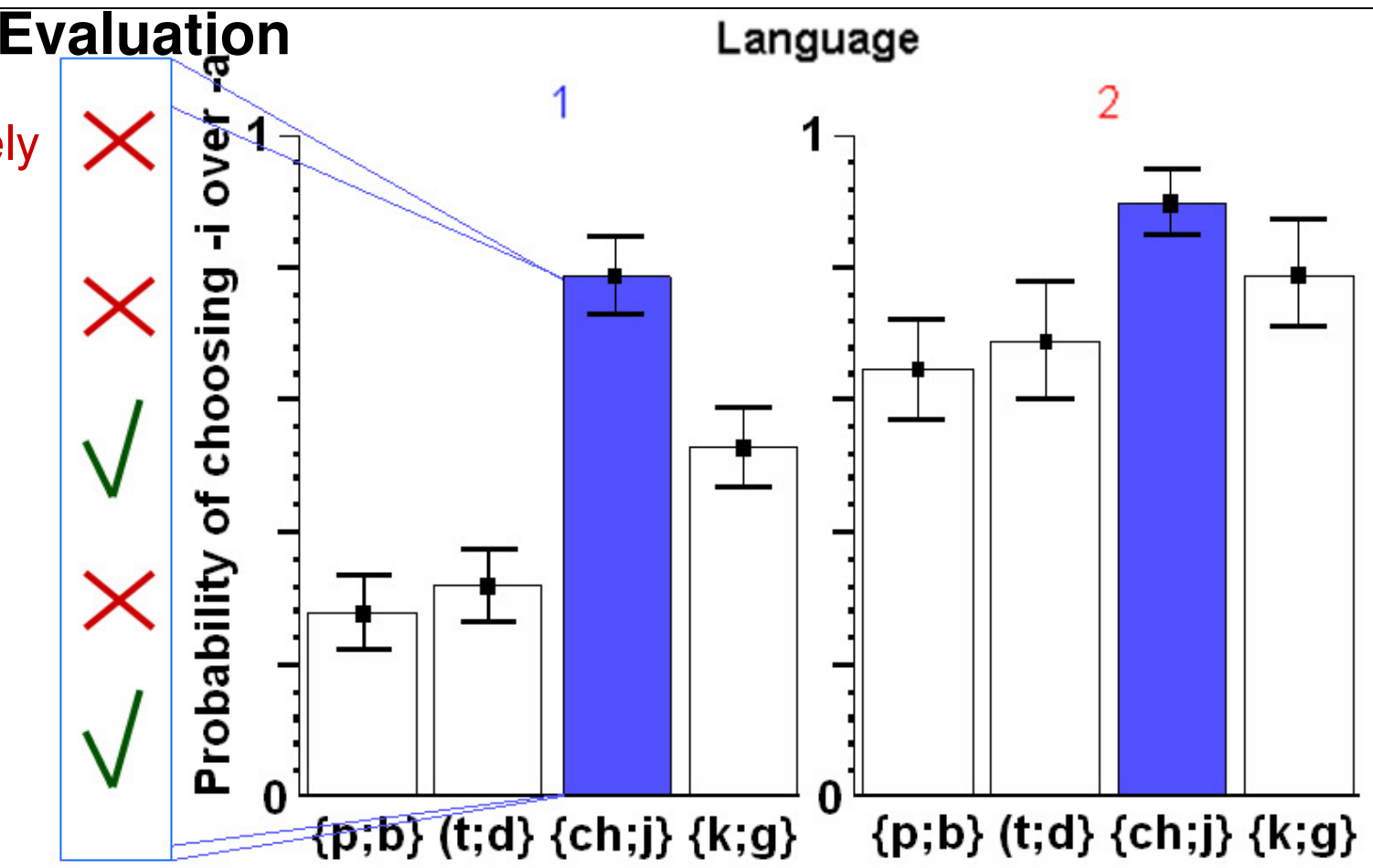
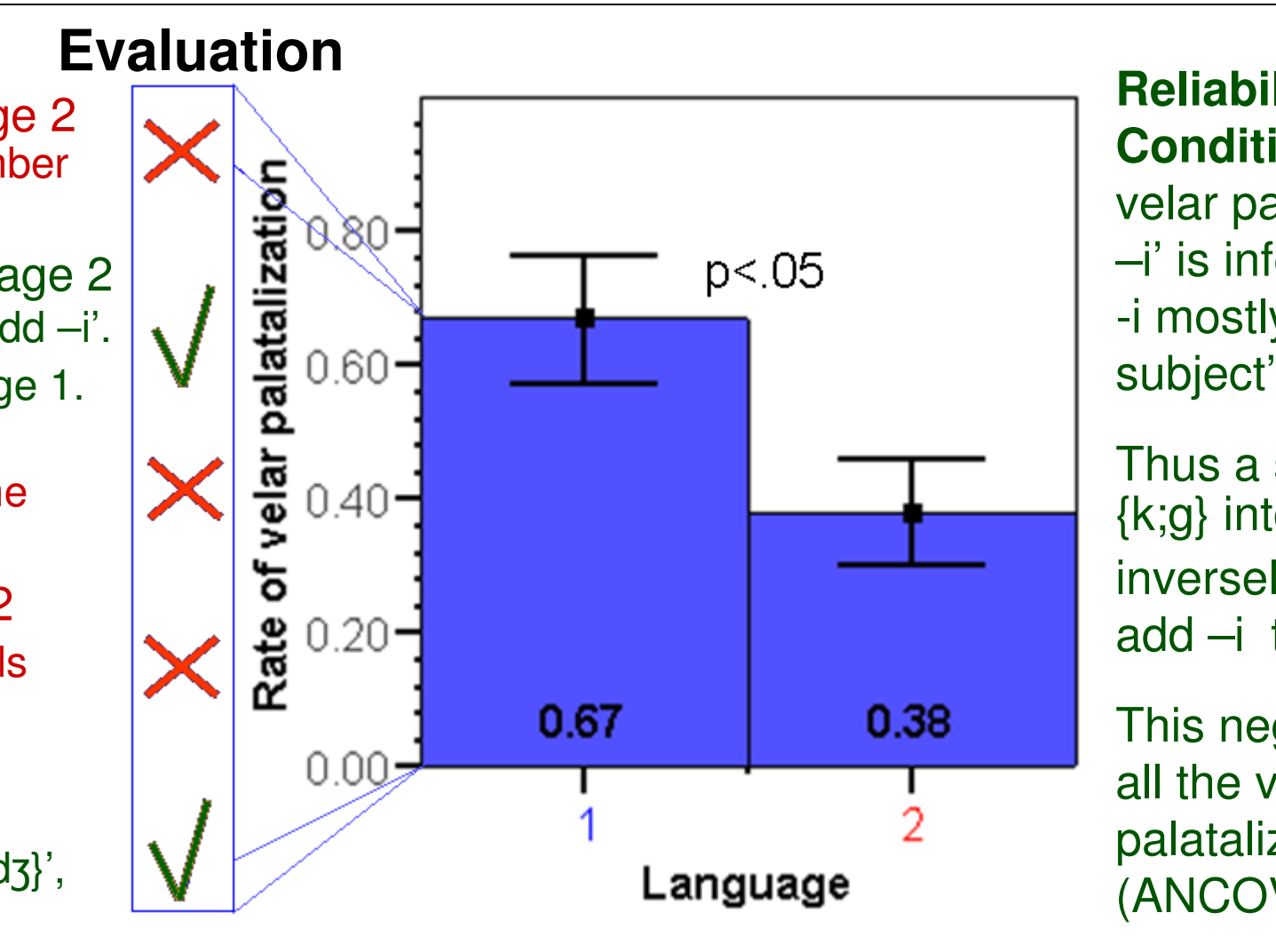
What is predictive of $\{t\}; d3\} \rightarrow \{t\}; d3\}i$?

Simple Positive Product-oriented: how many outputs ending in $\{t\}; d3\}i$ the subject produced
 \times ($r=-.02$)

Rather, rate of attaching $-i$ to $\{t\};d3\}$ predicted only by rate of attaching $-i$ to $\{k;g\}$ $r=.61, p<.001$

- $\{t\};d3\}$ are categorized with $\{k;g\}$: ‘ $\{k;g;t\};d3\}$ take / correspond to plurals ending in $-i$ ’ or ‘if the last C is $\{t\};d3;k;g\}$, the final V must be $-i$ ’
- But a bias against stem changes makes $-i$ easier to attach to $\{t\};d3\}$.

With these assumptions, **Reliability-weighted Source-oriented** **Conditional Product-oriented** \checkmark



Conclusion:

Conditional product-oriented generalizations \checkmark
Reliability-weighted rules

Simple product-oriented \times
Maximally specific rules

Future directions: Would examples of $t\{i\} \rightarrow t\{i\}$ disfavor velar palatalization (because they exemplify ‘just add $-i$ ’) or favor it (because they exemplify ‘if the plural ends in $-i$, the preceding consonant must be $t\{i\}$ ’)? Would changing the training task change the shape of the resulting grammar depending on: 1) whether the learners are asked to learn words or how to form plurals from singulars, 2) whether all plural wordforms can be memorized, and 3) whether learners experience singular-plural pairs or words in sentences. Are alveopalatals categorized with velars because of phonetic factors or being allophones in the artificial language?