**Flagstone**

(all dates are year/month/day)

---

**5.6**

**New Route** (above new Dave Tvedt 5.12a)

*comments:* Goes from the anchors of Dave's 5.12 to the top. Can be accessed by rapping from above to the hanging belay (awkward). Mostly 4th class, with one easy 5th class move.

*ascents:* 02/09/01 lead
03/09/01 lead
Acne Problem (5.7 Bolts)

*comments:* Crux is getting to the first bolt.

*ascents:* 00/09/04 TR (PB led)
lead (stick-clipped 1st bolt)
01/05/19 lead
01/08/15 lead
01/08/21 lead
02/05/26 2nd (PB led, continued on Clearasil 2nd pitch)
03/07/31 lead (continued on 2nd pitch of Clearasil)
03/08/26 lead
05/07/03 lead
05/08/07 lead

Toy Box (5.6 Bolts, 5.7 Bolts, 5.6 Bolts)

*comments:* This route has been retro(over)bolted. The 2nd and 3rd pitches are very nice.

*ascents:* 01/07/01 lead (1st and 2nd pitches), 2nd (3rd pitch, MB led)
02/07/12 lead (1st pitch), 2nd (2nd pitch, PB led), 2nd (3rd pitch, MB led)
03/09/01 lead (1st and 2nd pitches), 2nd (3rd pitch, MB led)
05/07/03 lead (1st and 2nd pitches), 2nd (3rd pitch, MB led)
Afternoon Delight (5.8 Bolts)

*comments:* Start very hard for the grade.

*beta:* After clipping the first bolt, keep feet low and traverse right to a good flake for hands.

*ascents:* 00/09/04 lead (stick-clipped first bolt)
01/05/06 lead
01/08/15 2nd (PB led, continued on Walt’s Wall)
02/05/11 lead
02/05/26 lead
04/08/21 lead (stick-clipped first bolt)
05/07/24 lead
05/08/07 lead (continued on Walt’s Wall)

Apache Acid (5.8R Bolts)

*comments:* The R rating applies to both the leader and the second, because of the traverse low!

*ascents:* 02/09/01 2nd (PB led)

Hydrotube (5.8+ Bolts, 5.6 Bolts)

*comments:* First pitch is hard for the grade! Top is runout, but easy. Second pitch is easy but runout. By July 2005 the questionable original bolts on the second pitch had been replaced with impeccable new ones. Do NOT try to combine both pitches unless you have a 70m rope or are willing to put up with awkward rope management exercises en route. On rappel, two 60m ropes do reach from the top anchor to the ground.

*beta:* Stay right, stemming against the right wall, reach left to clip.

*ascents:* 00/09/04 lead onsight (1st pitch)
01/08/08 lead (1st pitch)
02/05/11 lead (1st pitch), 2nd (2nd pitch, PB led)
03/07/31 lead (1st pitch only)
05/07/03 lead (both pitches in one pitch)

New Route (between Afternoon Delight and Morning Desire)

*comments:* Joins Afternoon Delight after a while, essentially circumvents the former’s hard start. Somewhat of a squeeze job.

*ascents:* 02/09/01 lead
04/08/21 lead

Pygmy Twylyte (5.5 Bolts, 5.8 Bolts)

*comments:* If belaying the second pitch from the Northern Lights anchors, backclean the first bolt.

*ascents:* 01/08/08 lead

Scarface (5.8/5.9 Bolts)

*comments:* Very nice. Felt more like 5.7/5.8 than 5.8/5.9 (definitely easier than Hydrotube).

*ascents:* 01/09/15 lead
Deep Pockets (5.9 Bolts)

comments: The start traverse is easier than it looks. One can clip the first bolt on Black Butterfly, but unclip that after clipping the first bolt proper. Tricky moves on the crux to the deep pocket (invisible from below).

ascents: 01/05/06 lead onsight
          01/05/19 lead
          01/07/01 lead
          01/09/15 lead
          02/05/26 lead
          03/08/26 lead
          03/09/01 lead
          04/08/21 lead

New Route (between Acne Problem and Hydrotube)

comments: Somebody (reportedly Greg Orton (?)) bolted a line going up the left upper corner of Hydrotube. Difficulty varies tremendously depending on where exactly one goes; for most of the climb one can stay on Acne Problem and reach over to clip. This should never have been bolted!

ascents: 03/07/31 lead

Northern Lights

comments: This is the new route just right of Pygmy Twylyte. The first pitch has a short friction crux (5.8), the second pitch is not harder than 5.7. The official rating of 5.9+ is not realistic.

ascents: 01/07/01 lead (1st pitch), 2nd (2nd pitch)
          01/08/08 lead (1st pitch, continued on Pygmy Twylyte)
          02/07/12 lead (2nd pitch only)
          03/09/06 lead (both pitches)
          05/07/24 lead (both pitches)
Clearasil (5.10a/b Bolts, 5.8 Bolts)

*beta:* After clipping the lower crux bolt, find small edges for hands and work up feet until left foot is in the obvious clam shell. Clip the upper crux bolt from there (awkward). Smear right foot and get left foot unto an edge out left and a bit higher than the clam shell. Rock over and finish on still-insecure edges.

*comments:* Mark’s 10a/b rating for the first pitch seems right. MB found one can cheat around the crux by downclimbing a few feet after clipping the lower crux bolt, traversing left, going up parallel to the crux, leaning right to clip the upper crux bolt, and joining the finish. This makes it about 5.9 (?)

*ascents:* 01/05/19 TR (1st pitch), 2nd (2nd pitch)
01/08/08 TR (1st pitch only)
01/08/15 lead 1 fall (1st pitch), 2nd (2nd pitch)
01/09/15 redpoint
02/05/11 TR (PB led)
02/05/26 2nd (2nd pitch only, PB led, approached via Acne Problem)
03/07/31 TR (1st pitch only, set up from Acne Problem anchors)
lead (2nd pitch only, approached via Acne Problem)
03/08/26 TR (set up from Acne Problem anchors)
03/09/06 lead (1st pitch only)
03/08/26 (TR, set up from Acne Problem anchors)
03/09/06 lead (1st pitch only)

Diamond Slipper (5.10a Bolts, 5.9 Bolts)

*comments:* Very insecure, but cool. This first pitch has not a single positive hold, but is very well protected. The crux of the second pitch (which goes up and left from the first anchor) is an insecure traverse left leading to an awkward clip. There are also bolts leading right; don’t know what that is.

*ascents:* 02/07/12 2nd (1st pitch only, PB led)
05/07/03 lead (both pitches, MB followed)

Morning Desire (5.10a Bolts)

*comments:* Straightforward with no pronounced single crux. TR easy to arrange from Afternoon Delight anchors.

*ascents:* 00/09/04 TR onsight (set up from Afternoon Delight anchors)
01/05/06 lead (on preplaced draws with 1st bolt pre-clipped and 3rd bolt extended)
02/05/11 TR
02/05/26 TR
lead
02/09/01 TR (approached via New Route 5.8)
04/08/21 lead

Paradicey (5.10a Bolts)

*comments:* Nice, but long runouts. The old anchors have been replaced, but rapping off requires two ropes. Walking off is fine.

*ascents:* 01/05/06 2nd (PB led)
05/08/07 lead (MB seconded)

Swamp Thing (5.10a Bolts)
comments: Nice and very well protected. There now is a route just to the left of it, and another one just to the right in the prominent dihedral.

ascents: 05/07/24 lead onsight
Games Without Frontiers (5.10b Bolts)

*beta:* Getting to the second bolt is hard (lieback?). Actual crux is high, search for a good right handhold.

*ascents:* 01/09/15 TR flash (PB led)

Intrigue (5.10b/c Bolts)

*comments:* Nice route, from low-angle friction to steep friction to small holds to jugs on the final bulge. The technical crux is a steep friction move pretty low. Seriously overbolted; skip some bolts or systematically backclean wherever possible without downclimbing, unless you want to haul up a ton of quickdraws.

*ascents:* 05/07/03 lead on sight

Understanding Pinches (5.10b Bolts)

*beta:* The slab start seems to be (relatively) easiest starting just below the bolt, then going slightly left. At the start of the crux sequence, go left to a good ledge, match on that and do a pullup. High on the crux sequence, don’t fall for the sloping ledge, this is a sucker hold! Six to eight inches above it there is a good crimp, use that for right hand and go for the undercling; this almost makes it 10b!

*comments:* Technical and hard for the grade.

*ascents:* 01/05/19 TR 1 hang
    01/07/06 TR 1 hang
    01/09/15 TR
    04/08/21 lead 1 hang
        redpoint

Walt’s Wall (5.10b Bolts)

*comments:* This is the second pitch of Morning Desire.

*ascents:* 01/08/15 2nd flash (PB led)
    05/08/07 lead
Harp of Stone (5.10c/d Bolts)

*beta:* On the lower (flake) crux: Right foot up, palm w/ left hand, left foot up, grab top of flake and mantle. On the lieback section: Watch foot sequence for the start, then use corner of flake for left foot. On the upper crux: Deadpoint for a jug twelve inches left and a bit below the sixth (?) bolt, use feet to control the swing.

As of July 2005, something seemed to have broken off the initial flake; my sequence from 2001 no longer worked. I now go up to the left of the first bolt, then do a finger traverse on sharp edges to the top of the flake and mantle. For the upper crux: After clipping the fifth bolt, use undercling for right hand (low) to get a good hold up and far left with left hand, stemming out with left foot. (This can be done statically.) Then use the sidepull near the sixth bolt for right hand.

*comments:* Tricky, sequency, and strenuous on great rock. More 10d than 10c.

*ascents:* 01/05/19 TR 1 hang
01/07/01 TR 1 hang
01/07/06 TR
02/05/11 TR 1 hang
05/07/24 lead (stickclipped my way up)
   TR 1 hang (on the upper crux)
05/08/07 TR (too hot for a redpoint attempt)
Beguiled (5.10d Bolts)

comments: The crux, just above the first bolt, baffled us. The rest is easier than Harp of Stone.

ascents: 02/05/11 TR 1 hang (PB led)
Jinxed

*comments:* The first pitch (rated 10a) has a friction crux that we rated 5.9 at most. The second pitch is easy. The third pitch was still a project when we first climbed it; we TRed it by mistake in search of a different route. PB led it in July 02. Both times we felt the crux of the third pitch was 10b at most, nowhere near 5.11.

*ascents:* 01/07/06 2nd (1st and 2nd pitches, PB led), TR (3rd pitch)
02/07/12 lead (1st and 2nd pitches), 2nd (3rd pitch, PB led)

Sibling Rivalry (5.11a Bolts)

*comments:* TR is a pain to set up. Correct anchors are the lower ones on the arete. Tricky moves, three cruxes.

*ascents:* 02/09/01 TR onsight
**5.11b**

**Black Butterfly**

*comments:* The slab start is a V0+ or V1 boulder problem. The way I do the upper crux (while still clipping all bolts) it’s perhaps 10b. I suspect Dee’s 11b rating relates to going straight over the bolts; I never tried that. One can set up a TR by traversing left from the Deep Pockets anchors (be careful!).

*beta:* For the slab start, backstep the tiny edge with right foot, keep left hand in the lower part of the V-shaped feature. Put left foot on the tiny horizontal hold (not the larger sloping one), reach up with left hand to another sloping depression. Highstep with right foot onto an obvious hold and rock over.

For the upper crux: From the last good ledge, stand up by using the undercling for both hands, go up with right hand to the thumb undercling, then with left hand to a crimp. Pull with both hands to get feet higher, then bump right hand to a sidepull. Clip the second crux bolt from there. Go with left hand above the lip to a good pocket and pull over the overhang. (This is what I did initially, in 2001. In 2003 and 2004 I may have made it even easier by going even farther right before getting the sidepull (on TR). This probably would make for a bad fall if one fell there on lead, but it makes the upper part easier than the moves on the steepening section about halfway up.)

*ascents:* 01/05/06 TR after working out the moves  
01/07/06 TR (PB led)  
01/09/15 lead (on pre-placed draws w/ 2nd crux bolt extended and pre-clipped 1st bolt)  
02/05/26 TR  
03/08/26 TR  
TR  
04/08/21 TR

**Egos and Friction**

*comments:* Probably overrated, but maybe it’s 11-.

*ascents:* 02/07/12 TR w/ hangs  
TR

**What’s My Line (5.11b Bolts)**

*beta:* To get to the prominent bar out left at the end of the easy slab section, match hands on a good edge just to the left of the wedge-shaped feature that is more obvious. Stepping left at the bar allows for a no-hands rest.  
[Beta for first crux].

To get to the good rounded edge low on the second crux, put right foot as high as possible on a 45 degree sloping edge directly below the mild overhang. Get left hand on the razor-sharp sidepull left, and stem out with left foot to the upper one of the good features way left. From that position, I can get the good edge with my right foot staying on. Step through with left foot into the pocket just above the undercut section. Switch feet in the pocket (awkward), and get left hand onto the very flat, polished, downsloping edge above. Stay in closely, or your hand will slip off! Smear with right foot on some tiny feature and backstep left foot on an obvious hold far left. Pull with left hand until I can thumb-mantle with right hand on the good rounded edge. Supported by the back-stepped left foot and the thumb-mantle, bump left hand to the squarish knob higher up (this is not as good as it looks). Then get the huge undercling with right hand (don’t put right hand above left hand!). That’s the end of the second crux; getting with hands to the good ledge above is easy. Once at the ledge, find a small hold for left foot to get a decent recent rest.

The third crux is moving off of the good ledge. Move up feet on tiny holds and get a decent crimp to the left with left hand. Get right hand on a lousy crimp to the upper right of that, smear right foot and bump right hand to a good pocket six inches above the lousy crimp (hard to see). The pocket is
good enough to just pull until one gets right foot on the good ledge. Reach up with left hand in to the horizontal crack, rest and depump. The rest is easy.

comments: Great route, very sustained. Lots of sharp edges trash finger tips. The bolting is weird, with the crux starting quite a bit above the fourth bolt and way below the fifth. Setting up a TR is awkward at best. The exit gully is filled with dirt and tree debris, so soloing to the anchors is a bad idea. The dead tree just above is not trustworthy and surrounded by brambles. I rappel from the common anchor on the low-angled slab, but it’s much too far right (South) for this route, so be extra careful.

ascents: 03/09/01 TR all moves
          TR w/ 3 hangs
03/09/06 TR w/ 3 hangs
          TR w/ 1 hang (at the thumb-mantle move)
5.12a

Kinetic Hegemony

*comments:* PB and I were unable to do the slab start (cheated left on TR). The upper crux is about 11+.

*beta:*

*ascents:* 02/05/26 TR 1 hang minus start

New Route (right of Damn Rhodies)

*comments:* The new Dave Tvedt route just to the right of Damn Rhodies. 12a or 12b seems about right.

*beta:*

*ascents:* 02/09/01 TR all moves after much fighting