

PHYS 391

F16
L1-1

- 1) course organization
- 2) some things about Error Analysis (will be flipping this)
- 3) intro to intro to scientific programming

1)

web page

goals →

- develop formal error analysis skills, using Taylor, through curve fitting, binomial + Poisson distr.

aka "data wrestling"

- Scientific programming in context of
 - getting data
 - in real life
 - from web
 - generating/altering "program" data
 - graphing/visualization
 - interpreting "fits"
 - simulation-comparison

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P16
L1-2

1) conf'd

- 5 HW from Taylor, 5 labs
avg 2 weeks each
staggered
not all labs \Rightarrow reports

• labs entail using + developing,
scientific programming for data
wrangling, $\&$ simulations, ^{tables} graphing
(good graphs), fits $\&$ interpretation
 \swarrow accounting for
error

• looker, @ intro, ^{bio} ~~bio~~, ^{define} geo-physical
data sets

• we will explore practical side of
(discrete) data acquisition + Fourier

2) Intro to Error

prolog $\&$ going to "Flip" this part
of lectures. Expect students to
come w/ questions about assigned
Taylor readings each week henceforth
 $\&$ we'll spend time discussing /
answering questions

2) Error - continued

In science "error" has a special meaning - an estimate of the inevitable uncertainty in measurement. (Not a "mistake.")

No physical quantity can be measured w/ complete certainty, eg w/o "error"

But why should we care, after all, error is inevitable?

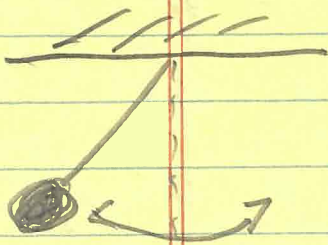
a) are 2 measurements consistent?

i) 1 person measures length of pendulum directly @ $l = 30.9 \text{ cm}$

ii) 2nd person measures period of same pendulum to infer length via "theory", with period

$$T = 1.145$$

are these 2 measurements of length consistent?



Simple
pendulum

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~~PK~~ PK

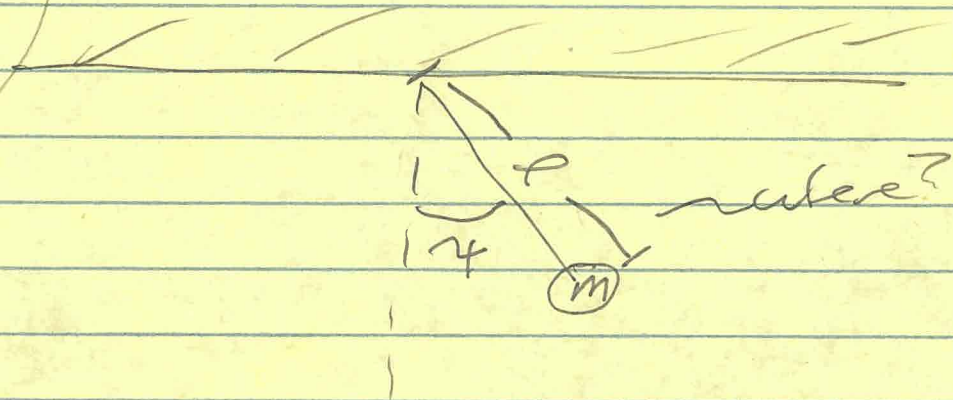
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2) Error - continued

are measurements i) & ii) consistent?

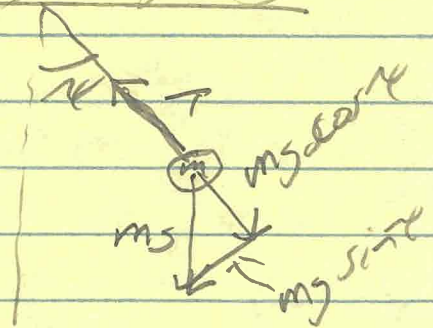
to check, turn ii)'s T measure into equivalent l_{ii} via "theory"

1st
write
down
assumptions



could do forces

F.B.D.



suggest we use torque

$$\tau = I \ddot{\varphi}$$

$$\Rightarrow -mg \sin \varphi \cdot l = I \ddot{\varphi} = ml^2 \ddot{\varphi}$$

\Rightarrow m cancels, why?

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2) Error - continued

$$\Rightarrow -g \sin \gamma \approx g \gamma = l \ddot{\gamma}$$

operation bit is we need a function whose double derivative is \propto to itself

Suggest $\gamma = \gamma_0 \cos(\omega_0 t + \phi)$

solve w with $\omega_0 = \frac{2\pi}{T} = \sqrt{\frac{g}{l}}$

[could plug in soln and check]

ML

(use matlab for this)

$$l_i = 30.9 \text{ cm} = .309 \text{ m}$$

compared to $\frac{(2\pi)^2}{T^2} = \frac{g}{l} \Rightarrow$

$$l = \frac{g T^2}{(2\pi)^2}$$

direct length measure

plug in $T_{ii} \Rightarrow .3226$

or $l_{ii} = .323 \text{ m}$

doesn't ~~look~~ look prima facie consistent, but

i.e. need error to know?

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L1-6

2) Error continued

i) error estimation - measured at
order this 30.9 cm meas
measuring to $\pm 0.1 \text{ mm}$ hard to
do. Likely could measure to $\pm 0.5 \text{ cm}$

\Rightarrow measurement stated as $l_1 = (30.9 \pm 0.5) \text{ cm}$

(“stacks”)
ii) measures \wedge 10 complete oscillation \rightarrow
each time, does error prop \rightarrow

$(30. \pm 2) \text{ cm}$

from
Taylor
Chpt. 3

\Rightarrow OK measurements on stack?

yes

b.) why study error part 2

1904-05, Einstein postulates ^{specialization} general
theory of relativity.

predicts light passing our sun
bent by $\alpha_R = 1.8''$ (seconds of arc),
double the $\alpha = 0.9''$ predicted by “classical”
arguments

1919 Dyer, Eddington, Davidson do “small
experiment” + set $\alpha = (1.7 \pm 0.3)''$

Eddington → Principe (Island W of Africa)
Dyson → Sobral, Brazil

Why

2 measures?

(writing) sci.
also books
turn into
blackboard
Capt Jack

observed stars "near" Sun during
eclipse to compare angular separation
about by sun, and unobscured by sun
(at night other than eclipses) at 2
places on Earth

→ result compared with G.R. but ←
not classical

Spencer
Gardner

kidnaps
Dyson,
etc. 3

3) Intro to scientific programming

to
L1-75

- suppose we want to "simulate" a
ball dropped from 14.1 m height
above the floor?

- first, "simulate" means to write a
computer program that gives details about
the ball's position during the drop, etc.

do this
with
ball drop
video

- second, let's make some assumptions. we will
initially ignore air resistance (drag), but
want to add that in later.

pp)

3a1

ET6
L1-76

3) Intro to Intro to Scientific Programming

? Suppose we want to simulate a ball drop?

- 1st, simulate means to develop a computer code that gives fine-grained details about the ball's position, velocity, acceleration w.r. time, as it drops

Step 1

- 2nd we have assumptions and initial conditions. Assumption? for now we ignore air resistance but will add in later

could solve for t_{drop} .

drop time analytically, but much much harder to do with air resistance

Step 2

- draw experiment to help visualize. (our later graphs also should help visualize). For simulation, think of creating high speed video of drop, get info frame by frame

need initial condition?

mass = $m = ??$

initial height = $y_i = ??$

Step 3

ball shape = ? = ??

initial velocity = $v_i = ??$

accel graph on that

$g = ??$ on Earth? elsewhere?

are we near planet's surface?

color of ball?

dropping through normal air? \rightarrow initial accel of ball = $a_i = ??$
 \uparrow of air through which dropped? density?

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Ex
L1-8

3) cont'd Sci. Prog.

Step 3b)

assign symbols to characteristics

e.g. y = height

v = velocity, etc.

(will need to do this, also, in code)

Step 4

consider physics to get "governing equations" ("theory")

$$F_{\text{tot}} = m a \Rightarrow \frac{F_{\text{tot}}}{m} = a = \frac{v_f - v_i}{\Delta t}$$

Δt = time step, you choose!

$$\text{further, } v_f = v_i + \frac{F_{\text{tot}}}{m} \Delta t \quad \left(\begin{array}{l} \text{look} \\ \text{careful} \end{array} \right)$$

$$\text{and } \bar{v} = \frac{y_f - y_i}{\Delta t} \Rightarrow y_f = y_i + \bar{v} \Delta t \quad \Downarrow$$

gives new ball position (y_f) after time step Δt + ball velocity (v_f) then

also $t_f = t_i + \Delta t$ helps develop "time array"

(a few words about "arrays")

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File
L1-9

3) cont'd Sci. Prog.

Step 5 construct "function" ^{*} (bit of computer code) to simulate ball drop. We give the function initial conditions, it gives us arrays t, y, v, a , etc

[call part]

[set some? constants, initial conditions]

[for or while loop, step through ball drop in steps Δt]

you check which

if time note that we:

a) described the scene, both pictorially + with symbols, before changing scene

b) we make assumptions (ignore air resistance + used physics to develop specific theory in form an governing eqns)

c) built "function" using a standard form

* function here is a bit of code, not something like $F=ma$.