

Refresher on Manifolds | §1 Basics

①

Def: $F: \mathbb{R}^N \rightarrow \mathbb{R}^M$ is specified by M functions $(f_1(x_1, \dots, x_N), \dots, f_M(x_1, \dots, x_N))$
 F is smooth if each f_i is only partial differentiable in each variable. Same def for $F: U \rightarrow \mathbb{R}^M$

dF is the $M \times N$ matrix of functions

$$\begin{pmatrix} \frac{df_1}{dx_1} & \frac{df_1}{dx_2} & \dots & \frac{df_1}{dx_N} \\ \vdots & \vdots & & \vdots \\ \frac{df_M}{dx_1} & \frac{df_M}{dx_2} & \dots & \frac{df_M}{dx_N} \end{pmatrix} : \mathbb{R}^N \rightarrow \mathbb{R}^M$$

For $p \in \mathbb{R}^N$, dF_p is the $M \times N$ matrix of scalars $\frac{df_i}{dx_j}(p)$.

$T_p \mathbb{R}^N$ is another copy of \mathbb{R}^N , but a v.s. not a top space... local directions (+ speeds) of movement at p .
 Think of dF_p as a linear map $T_p \mathbb{R}^N \rightarrow T_p \mathbb{R}^M$.

$T\mathbb{R}^N$ is the (trivial VB) over \mathbb{R}^N where fiber over p is $T_p \mathbb{R}^N$. $dF: T\mathbb{R}^N \rightarrow T\mathbb{R}^M$.

Prop! (Chain rule) $\mathbb{R}^N \xrightarrow{F} \mathbb{R}^M \xrightarrow{G} \mathbb{R}^L$ then $dG \circ dF_p = d(G \circ F)_p : T_p \mathbb{R}^N \rightarrow T_p \mathbb{R}^L$
 $p \mapsto q \mapsto r$ matrix mult.

Def: An (embedded) n -mfld is a subset $M \subset \mathbb{R}^N$ (some N) s.t. M is locally n -Euclidean,
 i.e. $\forall p \in M \exists U \subset M \exists \varphi: U \rightarrow \mathbb{R}^n$ smooth (zero just for convenience)
 $\exists \psi \in C^r(\mathbb{R}^n)$ $0 \mapsto p$ (φ is really a map $\mathbb{R}^n \rightarrow \mathbb{R}^N$)
 w/ image U

A map $M \rightarrow \mathbb{R}^M$ is smooth if it extends to some $M \subset \mathbb{R}^N \xrightarrow{\psi} \mathbb{R}^M$. $M \rightarrow N$ smooth if so.

Thm! (Whitney) Any n -mfld M can be embedded in \mathbb{R}^{2n+1} . Tre also of abstract smooth n -mflds.

- (These are top spaces which are
- ① Locally euclidean (w/o smooth condition)
 - ② Hausdorff
 - ③ Second-countable (prevents bullsh*t)
- but then have an overly complicated structure indicating which functions from them are smooth.)
 By Whitney, easier to just work with embedded manifolds.

Prop 1: Most of our Lie groups will be embedded in $\mathbb{R}^{n^2} = \text{Mat}(n \times n; \mathbb{R})$ or \mathbb{C}^{n^2} .

Matrix Lie groups (not all though)


Prop 2: Locally euclidean prevents singularities. But top groups look the same everywhere, so top groups never look like "manifolds w/ singularities."



Def: $p \in M \subset \mathbb{R}^N$. Then $T_p M \subset T_p \mathbb{R}^N = \mathbb{R}^N$ is the subspace $\text{Im } d\varphi$. (2)

when φ is a chart at p . TM is (vertical) \mathbb{R}^2 -bundle over M , fiber at p is $T_p M$.

Ex: Indep of choice of φ (use chain rule). Ex: $M \xrightarrow{f} N$ induces $df_p: T_p M \rightarrow T_p N$
 $p \mapsto q$ $df: TM \rightarrow TN$

Ex: $M = S^2 \subset \mathbb{R}^3$ p in north hemi, can choose chart $B_{\frac{1}{2}}(0) \rightarrow \mathbb{R}^3, (x,y) \mapsto (x,y, \sqrt{1-x^2-y^2})$
 derivative is $\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ \frac{-x}{z} & \frac{-y}{z} \end{pmatrix}$ so $T_p S^2 = \text{Span} \left\{ \begin{pmatrix} 0 \\ 1 \\ \frac{-y}{z} \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ \frac{-x}{z} \end{pmatrix} \right\}$
 $p = (x,y,z)$

§2 Implied function thm Working with charts is terrible. How do you actually

- prove something is a manifold
- compute tangent spaces??

Idea: If $f: \mathbb{R}^N \rightarrow \mathbb{R}$ is nice then $f^{-1}(c)$ is usually an $(N-1)$ -manifold.

[Ex: $S^2 = f^{-1}(1)$ for $f = x^2 + y^2 + z^2$.] In this case, given all but one coord,

shall be able to solve (locally) for the last. I.e. there should be a chart whose inverse is projection to all but one coord. "z is an implicit function of x,y" given $f(x,y,z) = c$

Ex: If you know (x,y) you almost know z , $z = \sqrt{1-x^2-y^2}$ or $z = -\sqrt{1-x^2-y^2}$. But proof is (x,y) is only a local diffeo when $z \neq 0$. Diffeo = smooth homeo

IFT says when projection from $f^{-1}(c)$ to all but one coord is a local diffeo

Thm (IFT 1) $f: \mathbb{R}^N \rightarrow \mathbb{R}$ smooth $df = \left(\frac{df}{dx_1}, \dots, \frac{df}{dx_N} \right)$. If

$\frac{df}{dx_N} \neq 0$ then proj to (x_1, \dots, x_{N-1}) is a local diffeo. I.e. \exists function

$g: (x_1, \dots, x_{N-1}) \rightarrow \mathbb{R}$ for which the graph of g is the chart.

Moreover, $\frac{dg}{dx_i} = \frac{-df/dx_i}{df/dx_N}$. NEVER NEEDED TO FIND g IN PRACTICE!!
 df is easier to compute.

Ex: $df = [2x \ 2y \ 2z]$ $\frac{df}{dz} \neq 0$ if $z \neq 0$. $\frac{dg}{dx} = \frac{-2x}{2z}$ $\frac{dg}{dy} = \frac{-2y}{2z}$

Consequence: $T_p(f^{-1}(c)) = \text{Image } dg = \text{Span} \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \\ \frac{-df/dx_1}{df/dx_N} \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ \frac{-df/dx_2}{df/dx_N} \end{pmatrix}, \dots, \begin{pmatrix} 0 \\ 0 \\ 1 \\ \star \end{pmatrix} \right\} = \text{Ker } df$

If $df = [a \ b \ \dots \ z]$ is an $1 \times n$ matrix and $z \neq 0$ then

(3)

$$\text{Ker } df = \text{Span} \left\{ \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \\ -a \\ \vdots \\ -z \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \\ -b \\ \vdots \\ -z \end{pmatrix}, \dots \right\}$$

Links Expect $T_p(f^{-1}(c)) \subset \text{Ker } df$ since $f|_{f^{-1}(c)}$ is a constant function so $df=0$ on $T_p f^{-1}(c)$.

Ex! (1) $GL_n(\mathbb{R})$ is an n^2 -manifold Pf Querschnitt in \mathbb{R}^{n^2} .
 (2) $SL_n(\mathbb{R})$ is an (n^2-1) -manifold Pf $SL_n(\mathbb{R}) = \det^{-1}(1)$ so etc \det is regular at 0.

Whops, do this after the next...

What if $\frac{df}{dx_j} = 0$? Use other coordinates. Since $\frac{df}{dx_j} \neq 0$ unless $df_p = 0$ identically at some p . Ex: equator.

So can we use some IFT chart so long as $df_p \neq 0 \forall p \in f^{-1}(c)$. When this happens, C is called regular, and $f^{-1}(c)$ is a $(n-1)$ -manifold.

Ex! $df = [dx, 2y, 2z] = 0 \Rightarrow (x, y, z) = 0 \Rightarrow x^2 + y^2 + z^2 = c = 0$, 0 not regular. $f^{-1}(0)$ not a 2-manifold (it could be if you got lucky in general).

Now do ex above: What is $d \det$? Some $1 \times n$ matrix $\left[\frac{d \det}{dx_{11}}, \frac{d \det}{dx_{12}}, \dots \right]$

Now by an expression, $\det X = x_{11} (\det \begin{pmatrix} \square \\ \square \end{pmatrix}) + x_{12} (\det \begin{pmatrix} \square \\ \square \end{pmatrix}) + \dots$

so $\frac{d \det X}{dx_{11}} = \det \begin{pmatrix} \square \\ \square \end{pmatrix}$ an $(n-1) \times (n-1)$ minor, the entry in the "cofactor matrix"

If they all vanish then $\det X = 0$, so 0 is not a regular value, but anything else is.

Ex! $\det^{-1}(5)$ is also an (n^2-1) -manifold, just not a group. Exercise: What is $T_1 SL_n$? What is $T_{(a,b)} SL_2$?

Now for $F: \mathbb{R}^N \rightarrow \mathbb{R}^M$, what about $F^{-1}(c)$ for $c = (c_1, \dots, c_M)$.

Each condition $f_1 = c_1, f_2 = c_2$ shall generally cut out a 1-codim submanifold of the previous, so expect $F^{-1}(c)$ to be an $(N-M)$ -manifold unless something goes wrong.

[Signature]

Thm (IFT 2): $F: \mathbb{R}^{n+m} \rightarrow \mathbb{R}^m$ smooth $dF = \begin{bmatrix} A & B \end{bmatrix}$ (4)

If B is invertible at $p \in \mathbb{R}^{n+m}$ then (for $c = F(p)$)

$F^{-1}(c)$ at p is locally the graph of some $G: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $dG = -B^{-1}A$.

Consequently, if $dF \neq 0 \forall p \in F^{-1}(c)$ then c is called regular and $F^{-1}(c)$ is an n -manifold.

(Rule) An $m \times (n+m)$ matrix is surjective \Leftrightarrow some $m \times m$ minor is nonzero.)

Moreover, $T_p F^{-1}(c) = \text{Ker } dF$.

Ex/Exercise $O(n) = \{A \in GL_n \mid A^t = A^{-1}\} = \{A \in GL_n \mid AA^t = I\}$

so there is a map $GL_n \xrightarrow{F} \mathbb{R}^{n^2}$ s.t. $O(n) = F^{-1}(I)$. But this map can't be regular, on $O(n)$ would be a 0-dim manifold.

Ex $O(3)$ is 3D (b/c $SO(3)$ a connected component, $SU(2) \rightarrow SO(3)$ a covering map, $SU(2) \cong S^3$)

GL_3 is 9D

so \exists some 6D space and $F: GL_n \rightarrow 6D$ s.t. $F^{-1}(I) = O(n) \dots$

Ques: Compute F , check I is regular. Compute $T_I O(n)$.

Rule: When working with matrices, it is helpful to visualize \mathbb{R}^{n^2} as a matrix, so it is also helpful to visualize $T_p \mathbb{R}^{n^2} = \mathbb{R}^{n^2}$ as a matrix.

$d\det$ is $1 \times n^2$ matrix, but if you draw it as an $n \times n$ matrix you get cofactor matrix.

This is misleading as to what $d\det$ actually is - a linear transform $\text{Mat}(n \times n; \mathbb{R}) \rightarrow \mathbb{R}$.

But it helps in other ways.

Certainly the vectors in $\text{Ker } d\det$ should be viewed as matrices - the infinitesimal velocity matrices, how each coeff F changed.

Rule: Soon we'll learn another wonderful way to compute $T_I G$ for $G \subset GL_n$: the exponential map!

§3 | Complex manifolds | Are we familiar with what it means to be holomorphic?

lim_{h to 0} (f(z+h) - f(z)) / h = f'(z) should agree as h to 0 along any ray in C.

Better perspective: the derivative is linear in input speeds! This is dumb for R and no

one emphasis #: lim_{h to 0} (f(x+th) - f(x)) / h should be linear in t!!! df_x is a 1x1 matrix, a linear map, and t is the input. (x does not vary, df_x sends input rate of change at x to output rate of change)

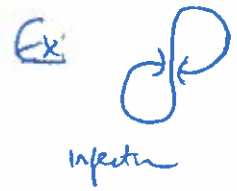
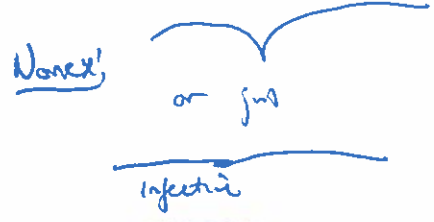
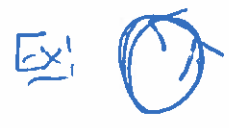
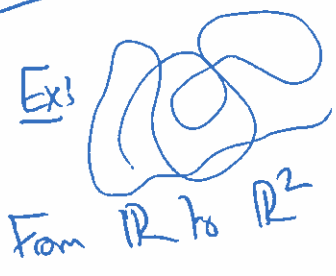
To be complex differentiable, df_z should be C-linear in t, let's t in C very (let's h in R) (be time change)

Ex: f(z) = z-bar. Then (f(z+th) - f(z)) / h = t-bar / h = t-bar not C-linear.

Everything said applies to C^N instead of R^N (not sure about Whitney embedding theorem) to define C-manifolds, their tangent spaces (C v.s.) and dF for smooth maps (C-linear).

One proves GL(n;C), SL(n;C), SO(n;C) are C-manifolds in the same way! But U(n) is a real manifold: the map A to A A^* is not C-differentiable. so can't apply C-IFT.

§4 Embeddings | Def: f: M to N is an immersion if df_M is injective for all M.



Ex: R to S^1 x S^1



Def: f: M to N is an embedding if

- 1) injective
2) immersion
3) proper (preimage of compact is compact)

Prop: Image of embedding is a manifold, diffeomorphic to M. This is usually what we mean by a submanifold.

These lead to two different notions of "Lie subgrps" (6)

- ① $G \rightarrow H$
smooth injection
 (image can be crazy topologically)
- ② As ①, also embedding
 (image is like G)
- ② is called a Lie subgroup.

The torus example is a good example of ① but not ②
 However, ① will certainly be relevant and even important!!

Exercise 11) Construct injections $S^1 \rightarrow S^1 \times S^1 \times \dots \times S^1$ and $\mathbb{C}^* \rightarrow \mathbb{C}^* \times \dots \times \mathbb{C}^*$,
|| ||
T T

whose images are dense.

b) Deduce that, when TGX (or $T_G X$) any T -invariant smooth function is a S^1 -invariant smooth function (or \mathbb{C}^*), any vice versa.