

HW #6

7.1

$$a) \vec{R}_{cm} = \frac{\sum_{j=1}^3 m_j \vec{r}_j}{\sum_{j=1}^3 m_j}$$

$$\Rightarrow x_{cm} = 1/3$$

$$y_{cm} = 2/3$$

$$z_{cm} = 2/3$$

$$b) \vec{V}_{cm} = \frac{\sum_{j=1}^3 \vec{R}_{cm}}{\sum_{j=1}^3 m_j} = \frac{\sum_{j=1}^3 m_j \vec{r}_j}{\sum_{j=1}^3 m_j}$$

$$\Rightarrow \dot{x}_{cm} = 3/3 = 1$$

$$\dot{y}_{cm} = 2/3 = 2/3$$

$$\dot{z}_{cm} = 1/3 = 1/3$$

$$c) \sum_{j=1}^3 m_j \vec{v}_j \Rightarrow p_x = 2$$

$$p_y = 2$$

$$p_z = 1$$

7.2

$$a) T \text{ of system in } T_0, T = \frac{1}{2} [8] = 4$$

$$b) \text{ find } \frac{m}{2} v_{cm}^2 = \frac{1}{2} \times 3 \times \frac{5}{3} = 5/2$$

c) find \vec{L} about the origin

$$\vec{L} = \sum_{j=1}^3 \vec{r}_j \times m_j \vec{v}_j = [(-2\hat{k}) + (-\hat{i}) + (\hat{j} - \hat{i})]$$

$$\Rightarrow \vec{L} = -2\hat{i} + 1\hat{j} - 2\hat{k}$$

7.3

a bullet of mass m is fired from a gun of mass M . If the muzzle velocity of the bullet is V_0 , show that the actual velocity of the bullet relative to the ground is

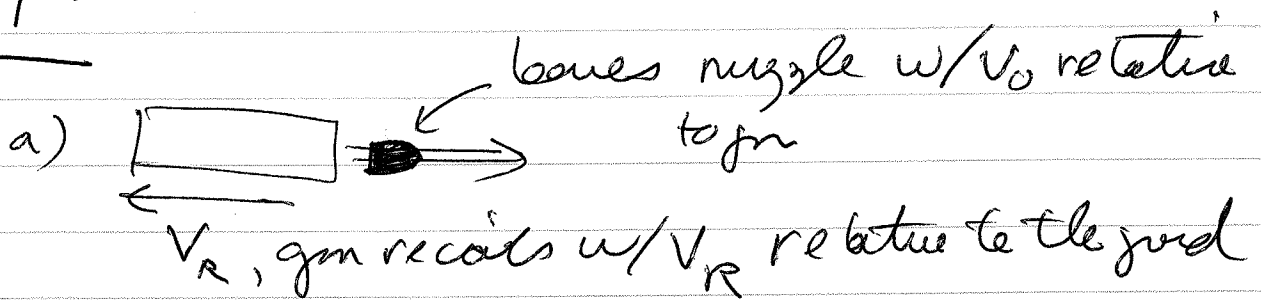
~~$$\frac{V_0}{1+\gamma}$$~~

and that the recoil velocity for the gun is

$$-\gamma \frac{V_0}{1+\gamma}$$

where $\gamma = mM$

Solⁿ



b) $V_{\text{ground}} = V_0 - V_R$, if we define $V_R > 0$

c) Center-of-Mass remains fixed

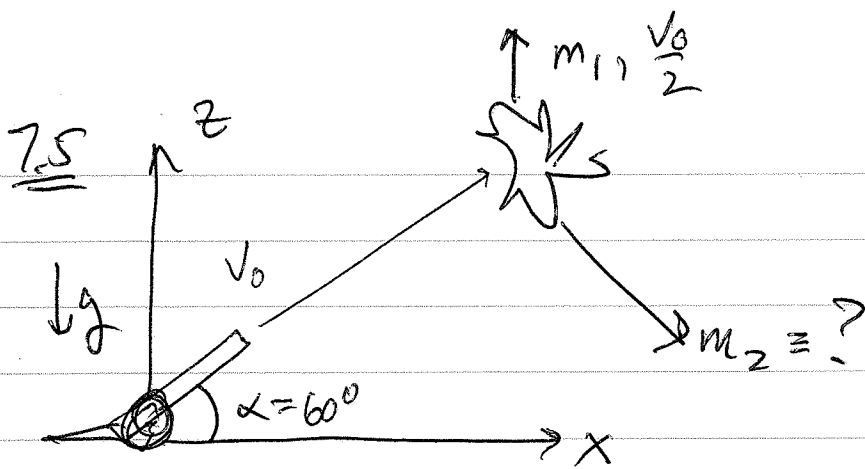
$$\Rightarrow mV_{\text{ground}} = MV_R$$

and so,

$$V_{\text{ground}} = V_0 - \frac{m}{M} V_{\text{ground}} \Rightarrow$$

$$V_{\text{ground}} = \frac{V_0}{1 + \frac{m}{M}}$$

d) $\Rightarrow V_R = \frac{m}{M} \frac{V_0}{1 + (m/M)}$



a) Equation of Motion for the shell is

$$(i) m \ddot{z} = -mg \rightarrow \dot{z} = v_0 \sin \alpha - gt$$

$$z = v_0 \sin \alpha t - \frac{1}{2} g t^2$$

$$(ii) m \ddot{x} = 0 \rightarrow \dot{x} = v_0 \cos \alpha$$

$$x = v_0 \cos \alpha t$$

b) at peak, $\dot{z} = 0 \Rightarrow \left[t_{\text{peak}} = \frac{v_0 \sin \alpha}{g} \right]$. ⁱⁿ "Patch" properties at t_{peak} are

$$(i) \dot{z} = 0, \dot{x} = v_0 \cos \alpha$$

(relevant properties that is)

c) Conserve momentum & energy (?)

$$(i) p_x = M \dot{x} \quad \& \quad p_z = M \dot{z} \quad \text{at "burst"}$$

$$(ii) \Rightarrow p_z = 0 \Rightarrow m_1 \left(\frac{v_0}{2} \right) \uparrow \text{ and so, we must have}$$

$(M - m_1) v \downarrow$ cancel p_z up

$$\Rightarrow m_1 \left(\frac{v_0}{2} \right) = (M - m_1) v$$

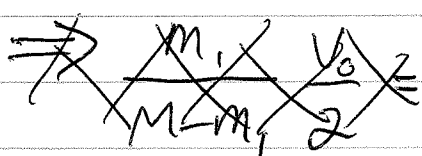
$$v_z = \left(\frac{m_1}{M - m_1} \right) \frac{v_0}{2}$$

downward

$$(iii) \quad P_x = M \dot{x} = \text{constab} \times M$$

$$\Rightarrow M V_0 \cos \alpha = (M - m_1) V$$

$$\text{and so, } \boxed{V_x = \frac{M}{M - m_1} V_0 \cos \alpha}$$



at "burst"

$$(iv) \text{ Energy; } \frac{1}{2} M V_0^2 = \frac{1}{2} m_1 \frac{V_0^2}{4} + \frac{1}{2} (M - m_1) (V_z^2 + V_x^2)$$

$$\begin{aligned} \frac{1}{2} V_0^2 \left(M - \frac{m_1}{4} \right) &= \frac{M - m_1}{2} \left(\left[\frac{m_1}{M - m_1} \right]^2 \frac{V_0^2}{4} + \left[\frac{M}{M - m_1} \right]^2 V_0^2 \cos^2 \alpha \right) \\ &= \frac{1}{2} V_0^2 \left(\frac{1}{4} \frac{m_1^2}{(M - m_1)} + \frac{M^2}{(M - m_1)} \cos^2 \alpha \right) \end{aligned}$$

$$\left(M - \frac{m_1}{4} \right) (M - m_1) = \frac{1}{4} m_1^2 + M^2 \cos^2 \alpha$$

$$M^2 - \frac{5}{4} m_1 M + \frac{1}{4} m_1^2 = \frac{1}{4} m_1^2 + M^2 \cos^2 \alpha$$

$$m_1 = \frac{4}{5} (M - M \cos^2 \alpha)$$

$$\boxed{m_1 = \frac{4}{5} M \sin^2 \alpha}$$

hmmm, explosion adds energy to particles. If explosion is isochoric \Rightarrow no momentum is added because we need $m_1 = m_2$

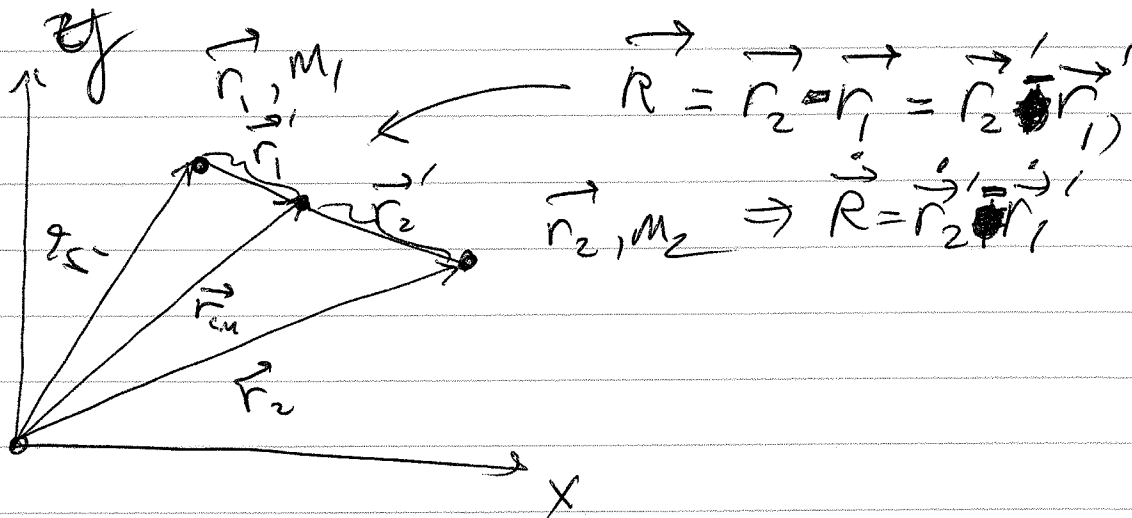
7.11

Show that the angular momentum of a two particle system is

$$\vec{r}_{cm} \times m \vec{v}_{cm} + \vec{R} \times \mu \vec{v} \leftarrow \text{relative velocity}$$

$m = m_1 + m_2$ Relative pos'n vector reduced mass

Solⁿ



$$(i) \vec{L} = m_1 \vec{r}_1 \times \vec{v}_1 + m_2 \vec{r}_2 \times \vec{v}_2$$

note:

$$\vec{r}_1 = \vec{r}_{cm} + \vec{r}_1' \quad \& \quad \vec{r}_2 = \vec{r}_{cm} + \vec{r}_2'$$

$$\dot{\vec{r}}_1 = \dot{\vec{r}}_{cm} + \dot{\vec{r}}_1' \quad \dot{\vec{r}}_2 = \dot{\vec{r}}_{cm} + \dot{\vec{r}}_2'$$

$$\begin{aligned}
 &= m_1 \left[(\vec{r}_{cm} + \vec{r}_1') \times (\dot{\vec{r}}_{cm} + \dot{\vec{r}}_1') \right] + m_2 \left[(\vec{r}_{cm} + \vec{r}_2') \times (\dot{\vec{r}}_{cm} + \dot{\vec{r}}_2') \right] \\
 &= (m_1 + m_2) (\vec{r}_{cm} \times \dot{\vec{r}}_{cm}) + m_1 (\vec{r}_1' \times \dot{\vec{r}}_1') + m_2 (\vec{r}_2' \times \dot{\vec{r}}_2') \\
 &\quad + \vec{r}_{cm} \times (m_1 \dot{\vec{r}}_1' + m_2 \dot{\vec{r}}_2') + (m_1 \vec{r}_1' + m_2 \vec{r}_2') \times \dot{\vec{r}}_{cm}
 \end{aligned}$$

$\xrightarrow{0} \qquad \qquad \qquad \xrightarrow{0}$

$$= m (\vec{r}_{cm} \times \dot{\vec{r}}_{cm}) + m_1 \left(\frac{\vec{R} \times \dot{\vec{R}}}{\left(1 + \frac{m_1}{m_2}\right)^2} \right) + m_2 \left(\frac{\vec{R} \times \dot{\vec{R}}}{\left(1 + \frac{m_2}{m_1}\right)^2} \right)$$

$$= m (\vec{r}_{cm} \times \dot{\vec{r}}_{cm}) + (\vec{R} \times \dot{\vec{R}}) \left[\frac{m_1 m_2^2}{(m_1 + m_2)^2} + \frac{m_1^2 m_2}{(m_1 + m_2)^2} \right]$$

$$= m (\vec{r}_{cm} \times \dot{\vec{r}}_{cm}) + (\vec{R} \times \dot{\vec{R}}) \left(\frac{m_1 m_2}{(m_1 + m_2)^2} \right) (m_1 + m_2)$$

$$\vec{L} = m (\vec{r} \times \dot{\vec{r}}_{cm}) + \vec{R} \times \mu \dot{\vec{R}}$$

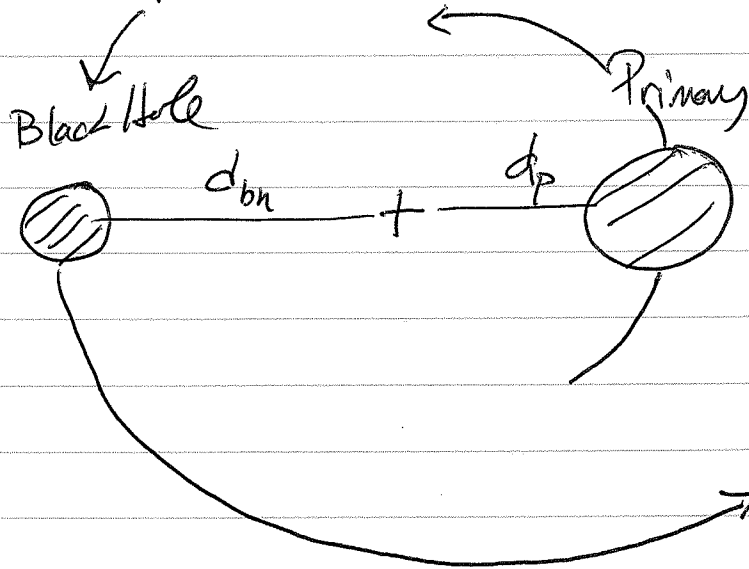
7.12

$$\begin{aligned} \text{Cyg X-1} &; P_{\text{orb}} = 5.6 \text{ days} \\ M_P &= 20 M_\odot \\ M_{\text{bh}} &= 16 M_\odot \end{aligned}$$

find the semi-major axis of the Cyg X-1 system

Solution . Find Kepler's 3rd law of Motion .

Assume circular orbits



$$a) \text{ Primary: } M_P \ddot{r}_P = - \frac{GM_{\text{bh}}M_P}{(d_{\text{bh}}+d_p)^2} + M_P \left(\frac{2\pi d_p}{P} \right)^2 \frac{1}{d_p}$$

$$\text{Black Hole: } M_{\text{bh}} \ddot{r}_{\text{bh}} = - \frac{GM_P M_{\text{bh}}}{(d_{\text{bh}}+d_p)^2} + M_{\text{bh}} \left(\frac{2\pi d_{\text{bh}}}{P} \right)^2 \frac{1}{d_{\text{bh}}}$$

$$\text{semi-major axis } a = \frac{1}{2}(d_{\text{bh}}+d_p)$$

b) from center-of-mass $\Rightarrow M_p d_p = M_{bh} d_{bh}$

$$\frac{M_{bh}}{M_p} d_{bh} = d_p$$

$$\text{or } d_p = \left(\frac{M_{bh}}{M_p} \right) \underbrace{\left(a - d_p \right)}_{a \text{ definite}}$$

$$\text{or } d_p = \frac{a (M_{bh}/M_p)}{1 + (M_{bh}/M_p)}$$

$$d_p = a \left[\frac{M_{bh}}{M_p + M_{bh}} \right]$$

c) from Primary E-of-Motion,

$$-\frac{GM_{bh}M_p}{a^2} + \frac{4\pi^2 M_p}{P^2} a \left[\frac{M_{bh}}{M_p + M_{bh}} \right] = 0$$

$$a^3 = \frac{G(M_p + M_{bh})}{4\pi^2} P^2$$

$$a = \left[\frac{G(M_p + M_{bh})}{4\pi^2} \right]^{\frac{1}{3}} P^{\frac{2}{3}}$$

$$\approx 0.206 \text{ A.U.}$$

for $M_p = 20 M_\odot$, $M_{bh} = 16 M_\odot$,

$$P = 5.6 \text{ days}$$

7.13

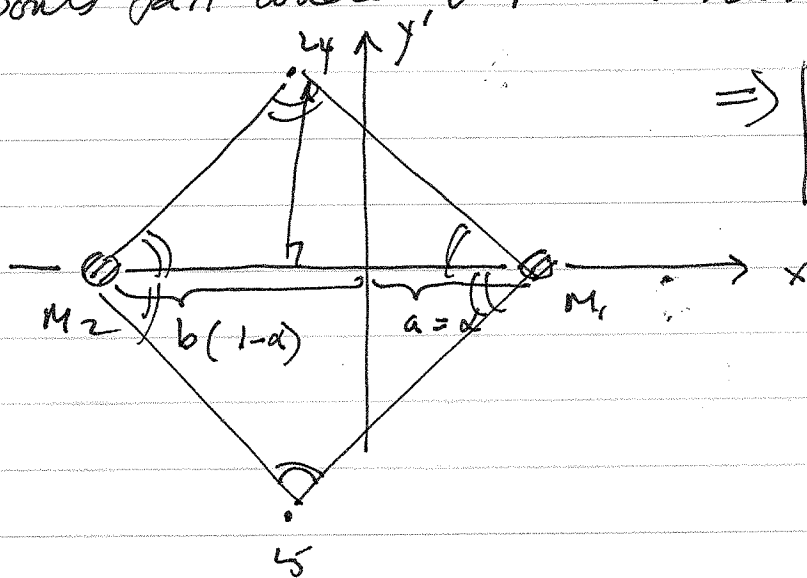
a) Using the coordinate conversion given in Section 7.4 for the restricted 3-body problem, find the (x', y') -coordinates of the two Lagrangian points L_4 and L_5 .

$$(ii) V(x', y') = -\frac{1-\alpha}{\sqrt{(x'-d)^2 + y'^2}} - \frac{\alpha}{\sqrt{(x'+1-d)^2 + y'^2}} - \frac{x'^2 + y'^2}{2}$$

$$\vec{\nabla} V = \left[\frac{(1-\alpha)(x'-d)}{([\dots]^2 + y'^2)^{3/2}} \hat{x}' + \frac{\alpha(x'+1-d)}{([\dots]^2 + y'^2)^{3/2}} \hat{x}' - x' \hat{x}' \right]$$

$$+ \left[\frac{(1-\alpha)y'}{([\dots]^2 + y'^2)^{3/2}} \hat{y}' + \frac{\alpha y'}{([\dots]^2 + y'^2)^{3/2}} \hat{y}' - y' \hat{y}' \right]$$

L points fall where $\vec{\nabla} V = 0$. Show that this is true.



$$\Rightarrow \left\{ \begin{array}{l} L_4, L_5 \text{ sit at} \\ x' = (d - 0.5) \\ y' = \pm 0.866 = \pm \sqrt{3}/2 \end{array} \right.$$

(iii) $L_4, L_5 \rightarrow \vec{\nabla} V = 0 \hat{x}' + 0 \hat{y}'$